Content Outline

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Project Title: Museum of Bad Art Website

I will build this website with a couple of different pages to separate the content. A clear navigation bar will go across the top, and I'd especially like to highlight an emphasis on visual content and storytelling.

- **Home Page & Introduction**: Introducing the MOBA. States the tagline, mission, and central image to ground the theme that's humorous and creates curiosity.
- **History & Mission**: Background of how the MOBA started, who founded it, and what its purpose is. Including stories of its founding, standards, thefts and how it evolved.
- **Collections Highlights**: Shows the featured pieces of bad art from the Wikipedia site.
- **Influence**: Responses to bad art, use in academic research.
- **Visit & Engagement Info**: Where it's located, events, how to engage with the institution. Include links to social media and website.
- **Sources**: Lists the Wikipedia page, any other references, and image credits.